

#### PERMANENT BUILDING COMMITTEE

NOTICE OF MEETING

November 30, 2023 | 7:00 p.m.

Via Zoom: https://us02web.zoom.us/j/86832447559?pwd=cmF1VUV2TTNad2g5Y3d1SDBLUktidz09

Consistent with the Governor's orders extending certain provisions of the Open Meeting Law, every effort will be made to allow the public to view and/or listen to the meeting in real time. If you do not have a camera or microphone on your computer you may use the following dial in number: 1-301-715-8592 Meeting ID 868 3244 7559 Passcode 532808. Please only use dial in or computer and not both, as audio feedback will distort the meeting. This meeting will be audio and video recorded. In compliance with the Americans with Disability Act, this location is accessible to people with disabilities, Wakefield provides reasonable accommodations and/or language assistance free of charge upon request. If you are a person with a disability and require information or materials in an alternate format, or if you require any other accommodation, please contact the Town's Disability Coordinator, William Renault-Town Engineer at 781-246-6308 as far in advance of the event as possible. Every effort will be made to grant your request. Advance notification will enable the Town to make reasonable arrangements to remove an accessibility barrier for you.

#### **AGENDA**

# Item 1 | Public Participation

## Item 2 | Wakefield Memorial High School

- 3.1 Administrative Actions
  - 3.1.1 Review and Approval of November 15, 2023 Meeting Minutes.
  - 3.1.2 Vote to Approve Bond Early Purchase Agreement/GMP Amendment #1.
  - 3.1.3 Vote to Approve Appointment of the Filed-Sub Bid Contractors Pre-Qualification Sub-Committee Members.
- 3.2 Design Update
  - 3.2.1 Review Items identified for future Value Engineering.
  - 3.2.2 Vote to Approve submission of the 60% Construction Documents.
- 3.3 Schedule Update
  - 3.3.1 Review of Upcoming Meetings
  - 3.3.2 Review Pre-Qualifications
  - 3.3.3 Schedule Review

# Item 3 | Matters Not Anticipated for Agenda

## Item 4 | Adjournment

