

PERMANENT BUILDING COMMITTEE

NOTICE OF MEETING March 14, 2024 | 7:00 p.m.

Via Zoom: https://us06web.zoom.us/j/88907940325?pwd=RvPLUHwxfTqTp0hMciELYTGogDQDMk.1

Consistent with the Governor's orders extending certain provisions of the Open Meeting Law, every effort will be made to allow the public to view and/or listen to the meeting in real time. If you do not have a camera or microphone on your computer you may use the following dial in number: 1-301-715-8592 Meeting ID 889 0794 0325 Passcode 846447. Please only use dial in or computer and not both, as audio feedback will distort the meeting. This meeting will be audio and video recorded. In compliance with the Americans with Disability Act, this location is accessible to people with disabilities, Wakefield provides reasonable accommodations and/or language assistance free of charge upon request. If you are a person with a disability and require information or materials in an alternate format, or if you require any other accommodation, please contact the Town's Disability Coordinator, William Renault-Town Engineer at 781-246-6308 as far in advance of the event as possible. Every effort will be made to grant your request. Advance notification will enable the Town to make reasonable arrangements to remove an accessibility barrier for you.

Item 1 | Public Participation

Item 2 | Wakefield Memorial High School

- 2.1 Administrative Actions
 - 2.1.1 Review and Approval of February 29, 2024 Meeting Minutes.
 - 2.1.2 Review and Approval of Monthly Invoices
 - 2.1.3 Budget Update
 - 2.1.4 Vote to Approve OPM Contract Amendment #4.
 - 2.1.5 Vote to Approve PFA Budget Revision Request #3.
 - 2.1.6 Vote to Approve Bond Contract Amendment #7.
 - 2.1.7 Vote to Approve Bond Early Bid Backage/GMP Amendment #4.
- 2.2 Design/Construction Update
 - 2.2.1 Design Update (Standing item)
 - 2.2.2 Construction Update (Standing item)
- 2.3 Schedule Update
 - 2.3.1 Review of Upcoming Meetings
 - 2.3.2 Schedule Review
- Item 4 | Matters Not Anticipated for Agenda
- Item 5 | Adjournment

